JORGE SÁNCHEZ-CHIONG

TE-R

SALT WATER

FOR ORCHESTRA, TURNTABLES & VIDEO

to the Matthynssens Family
& the Orchestra of the
Music Academy of Sint-Niklaas

Salt Water

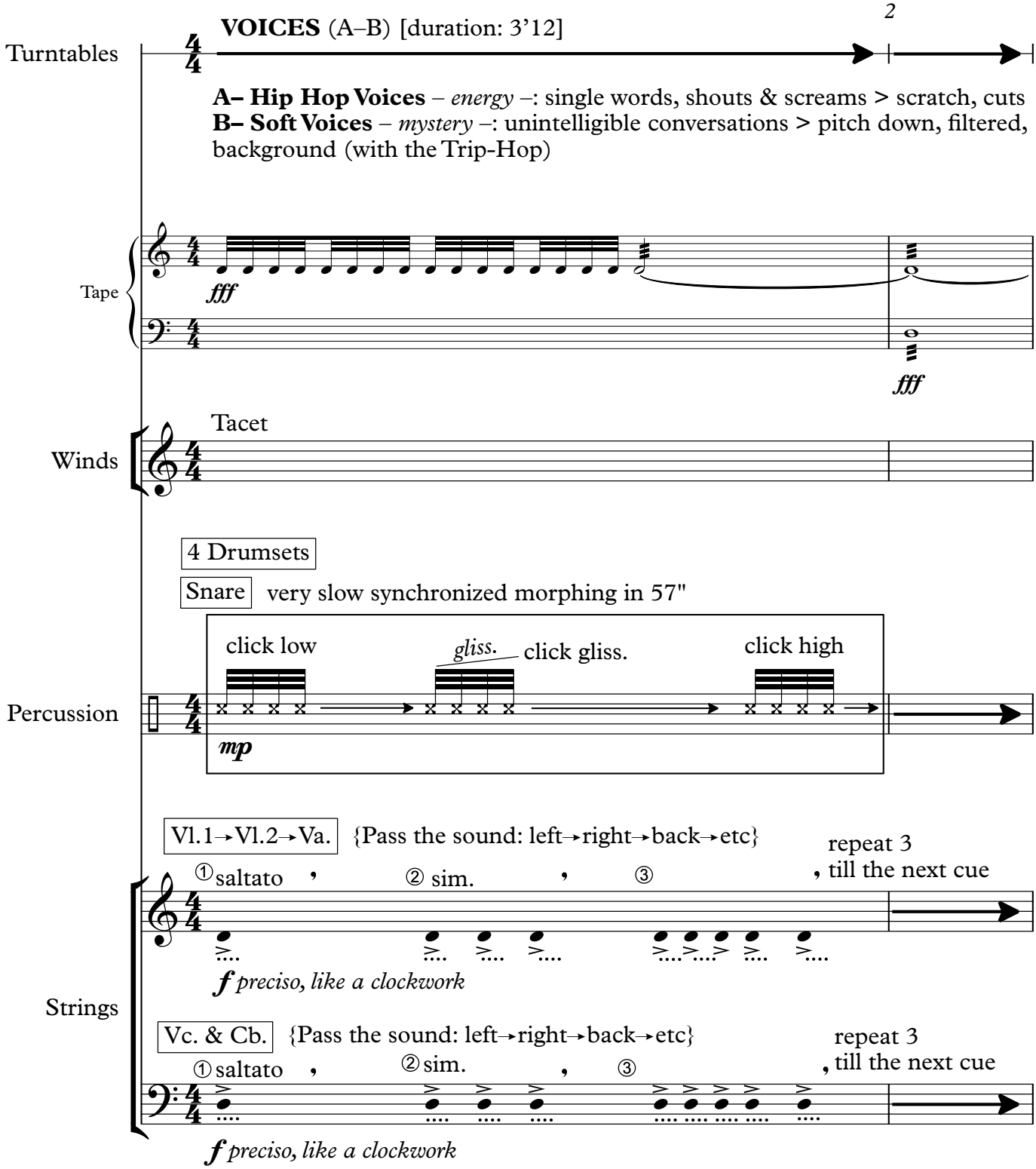
for Orchestra, Turntables & Video

Music: Jorge Sánchez-Chiong
Video: TE-R

[→0'02"]

PART 1 — VOICES [3'12"]

1.1 — Click 1 [57"] ♩ = 50



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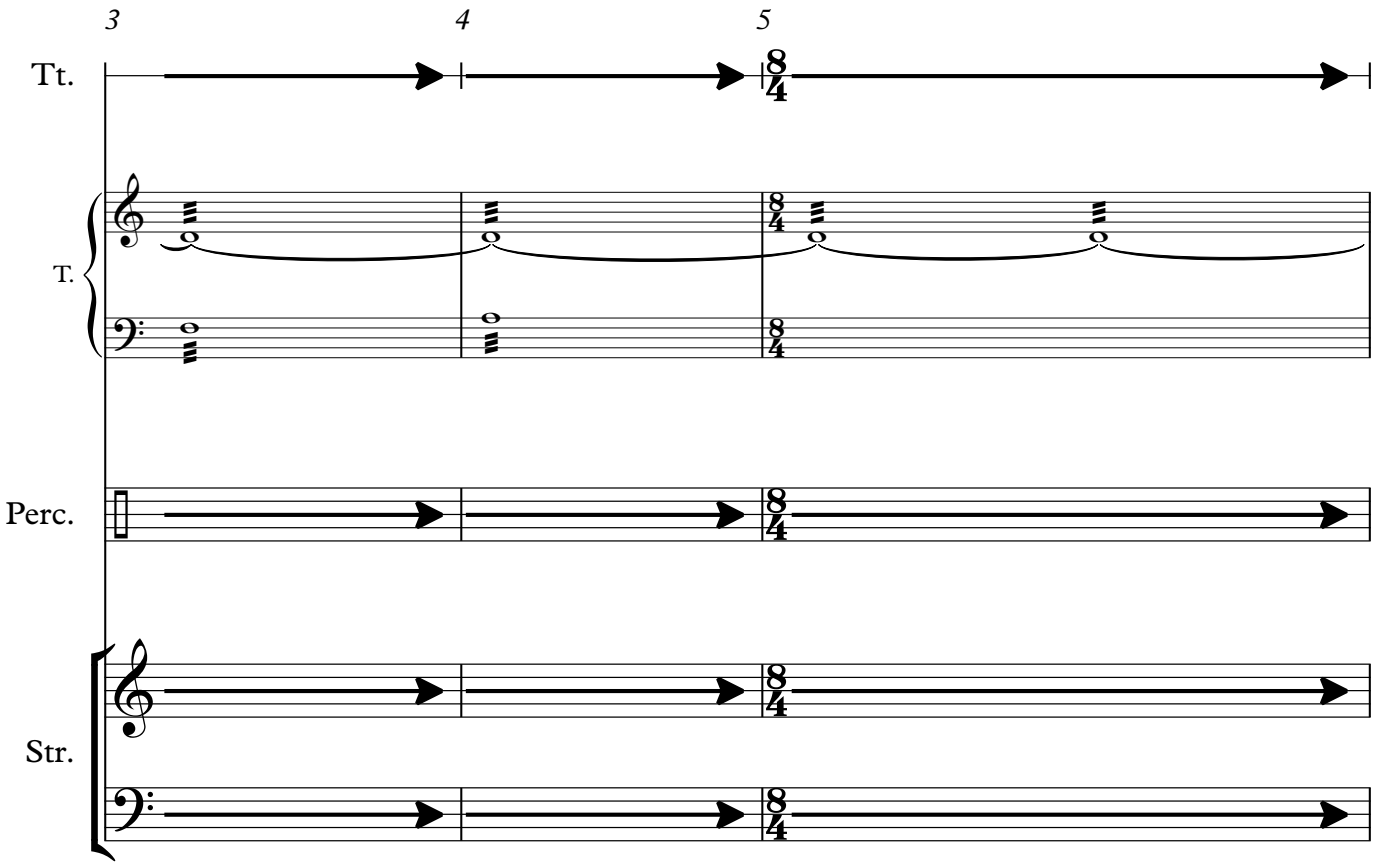

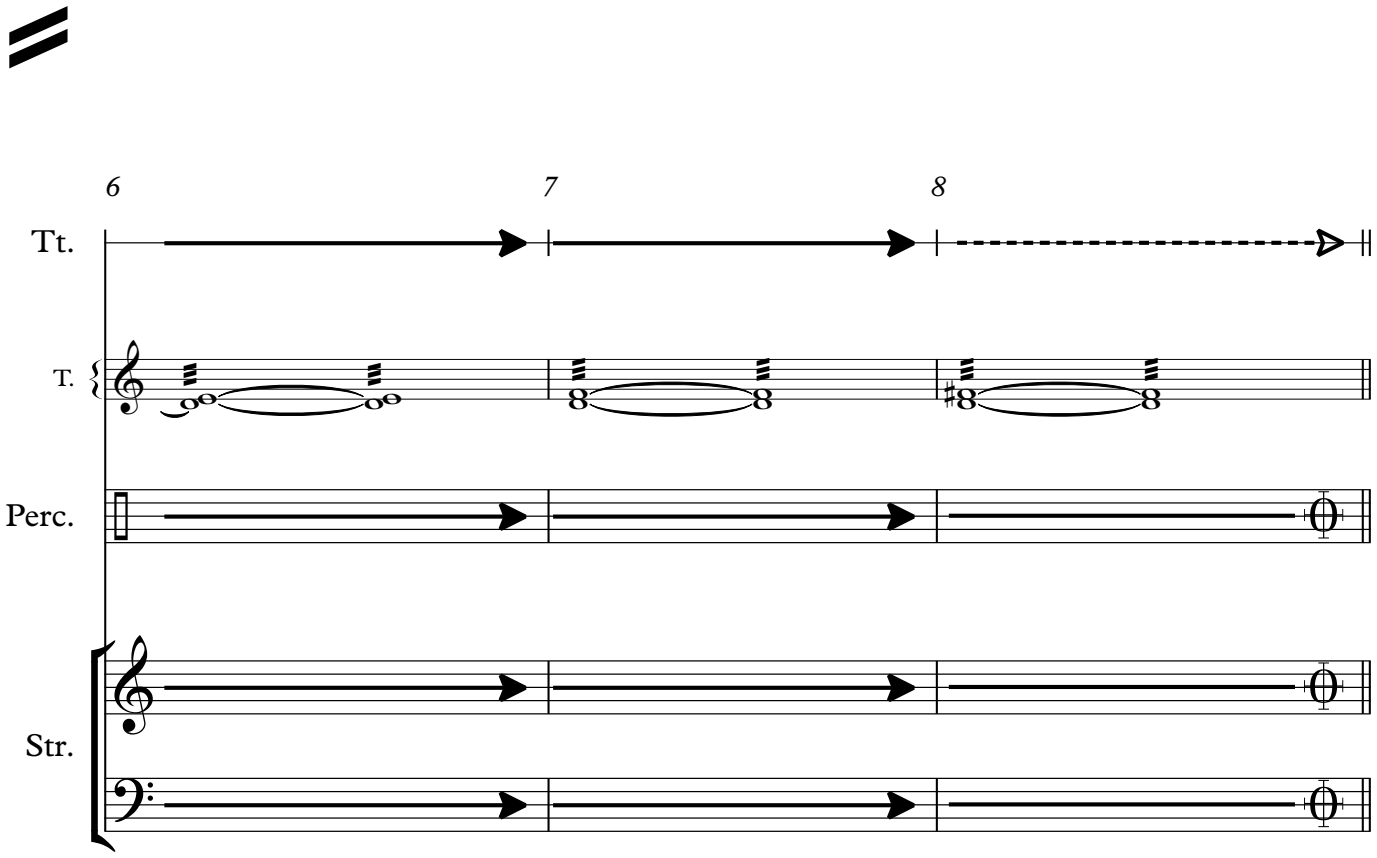

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1.2 — from Pulse to Noise [1']

9 10

Soft Cue for:

Tt.

T.

{Pass the sound: left→right→back→etc}
change very slowly & gradually from low to high air sounds in 1'

each instrument changes independently,
so long as a breath (take time to breath in)

Wi.

sfz sfz

Hi-hat

{Pass open sound: right→left→back→free/chaos}
extremly slow gradual change from closed to open in 1'

go slowly to noise opening
sporadically, but increasingly

Perc.

etc.

Vl.1→Vl.2→Va.→Vc.→Cb.

{Pass the sound: like before}

Overpressed Bow*)

① , ② sim. , ③ sim. , repeat 3 till the next cue

Str.

sfz

*) low scratch sound, but without pitch!

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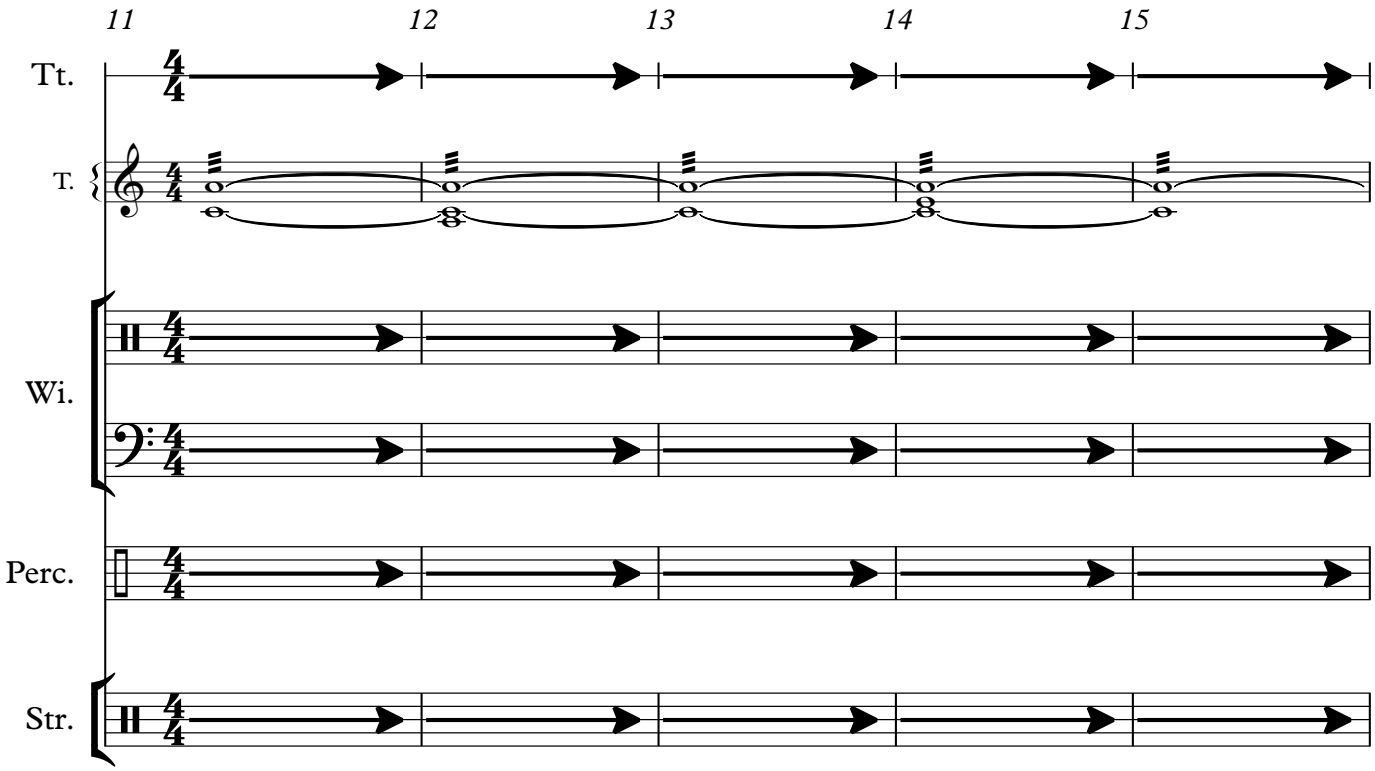

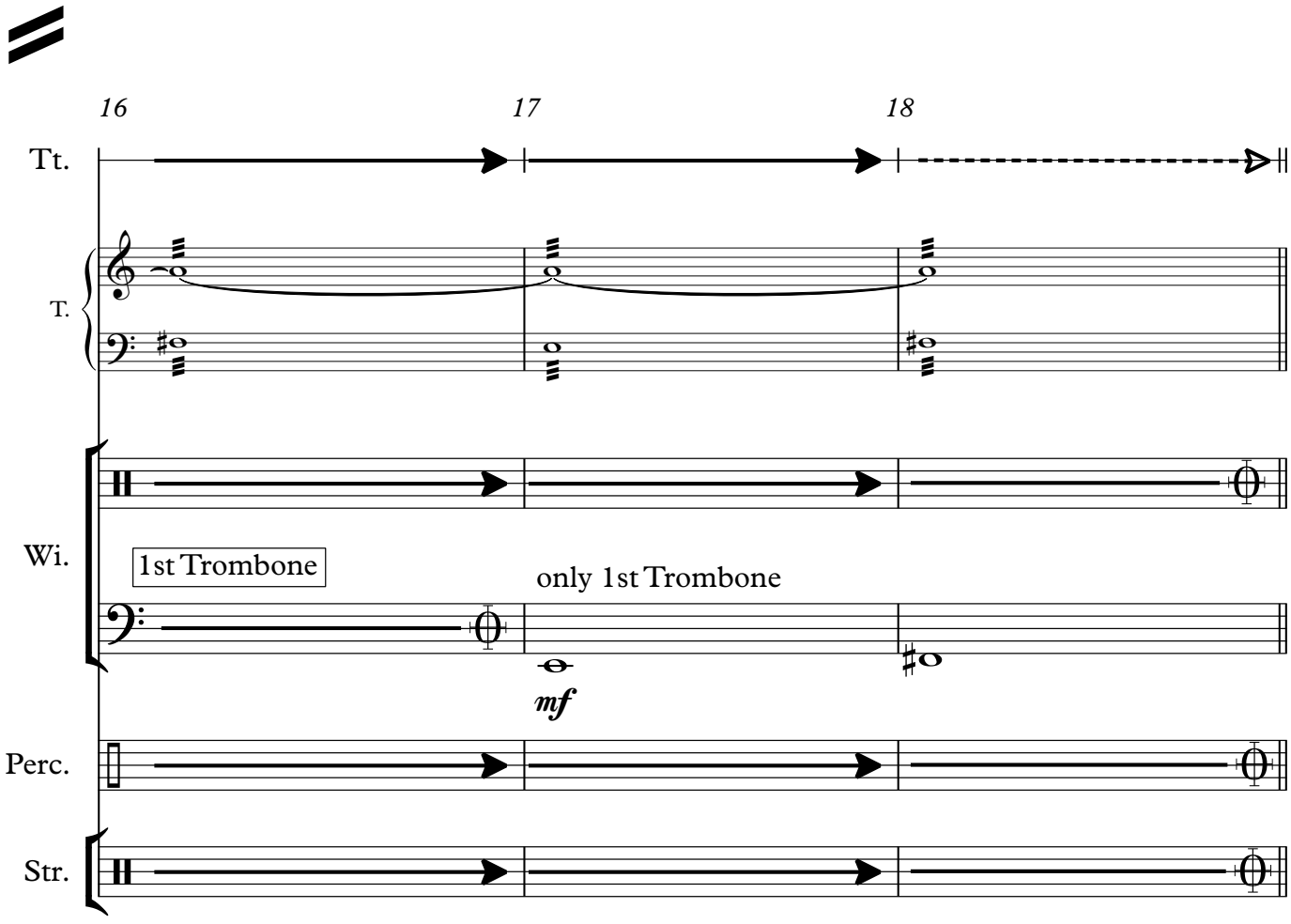

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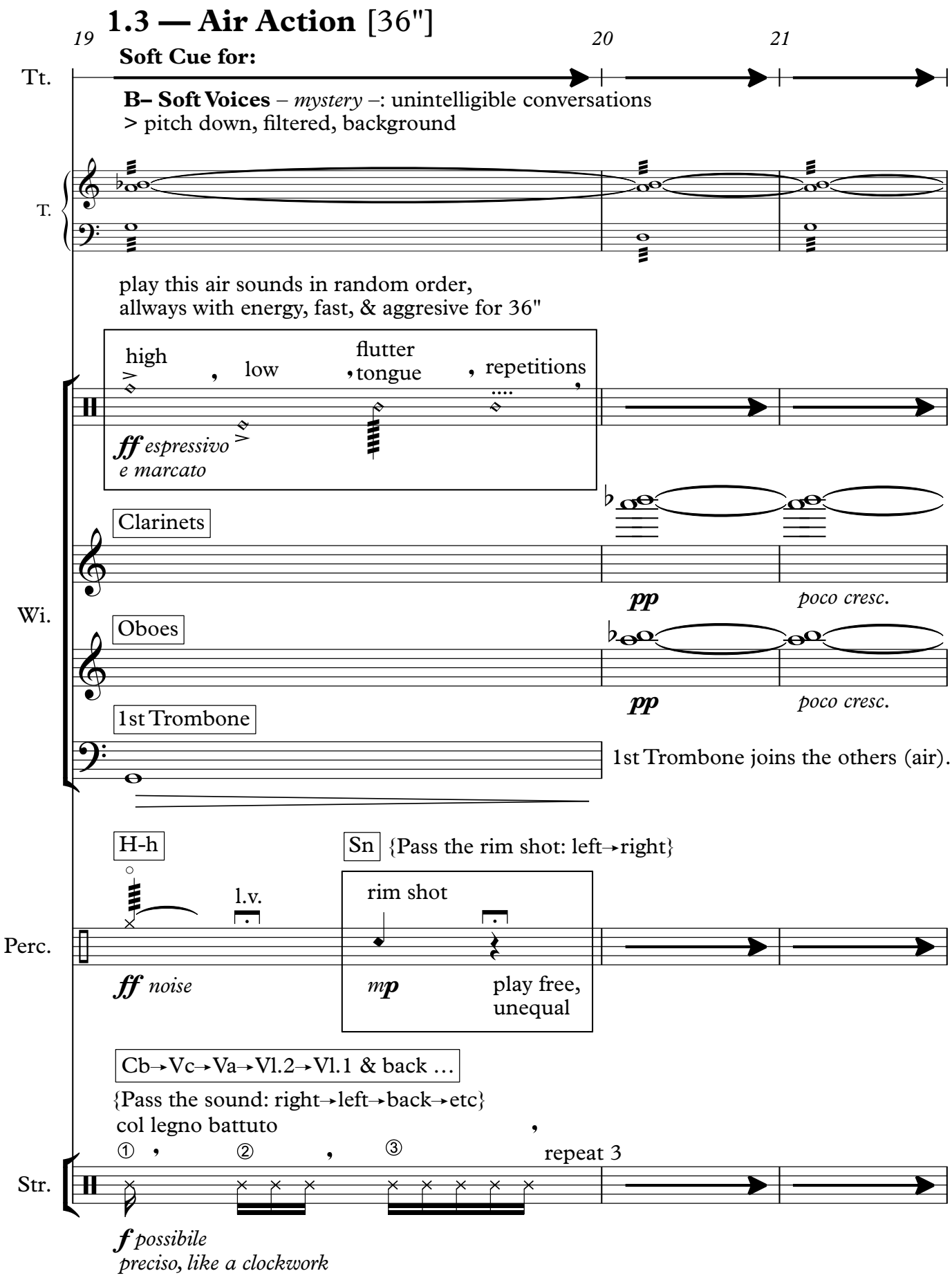

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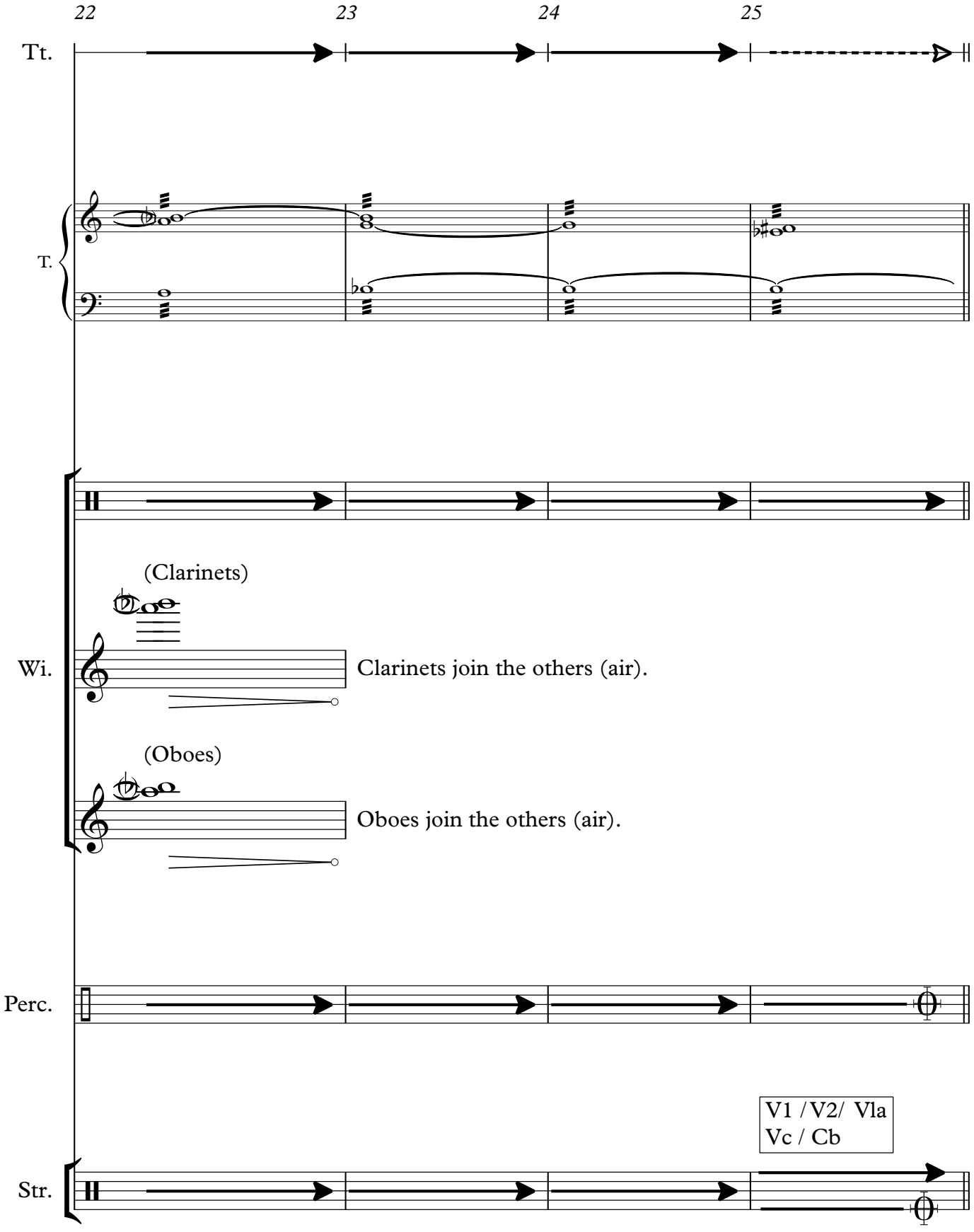

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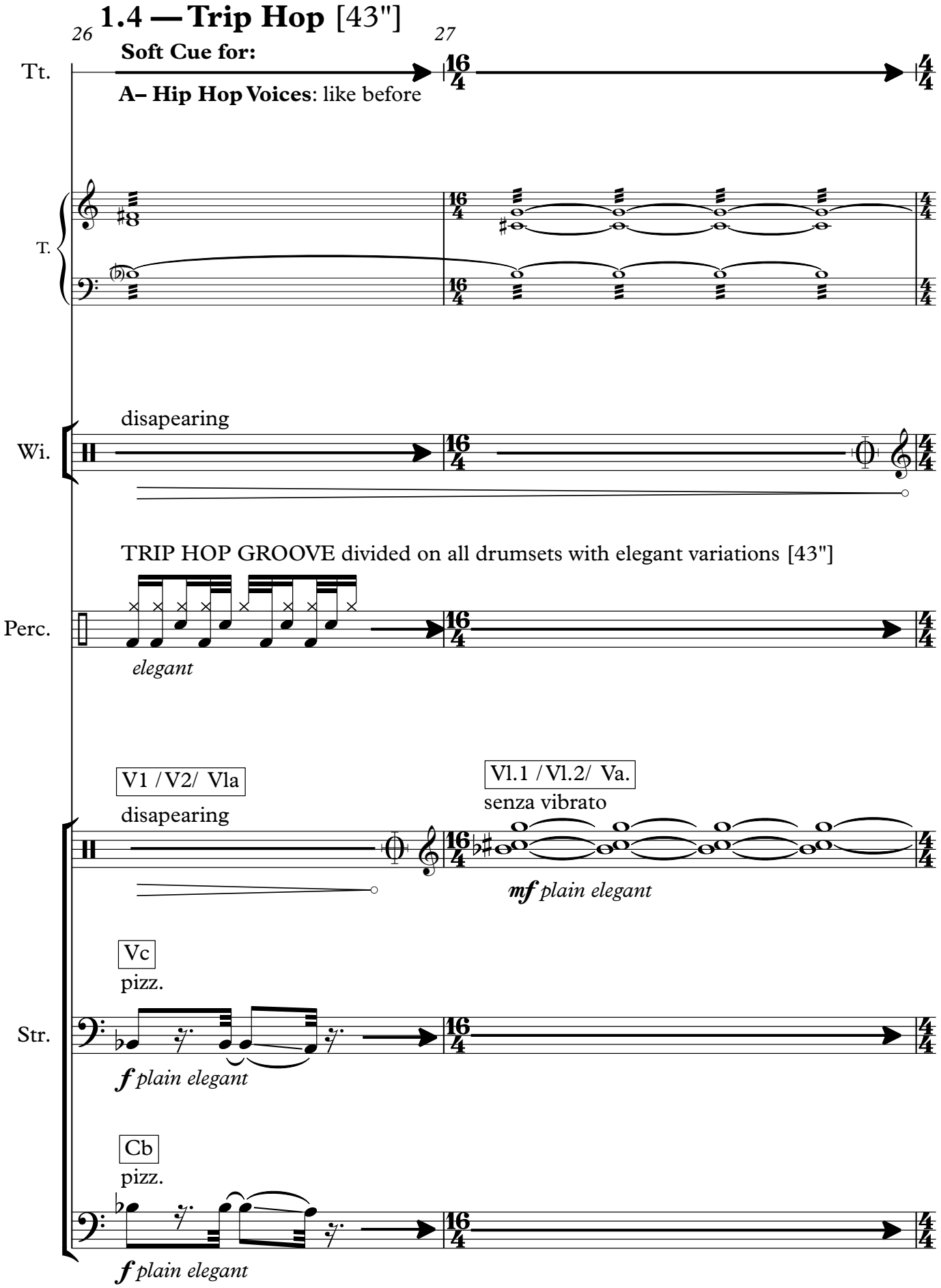

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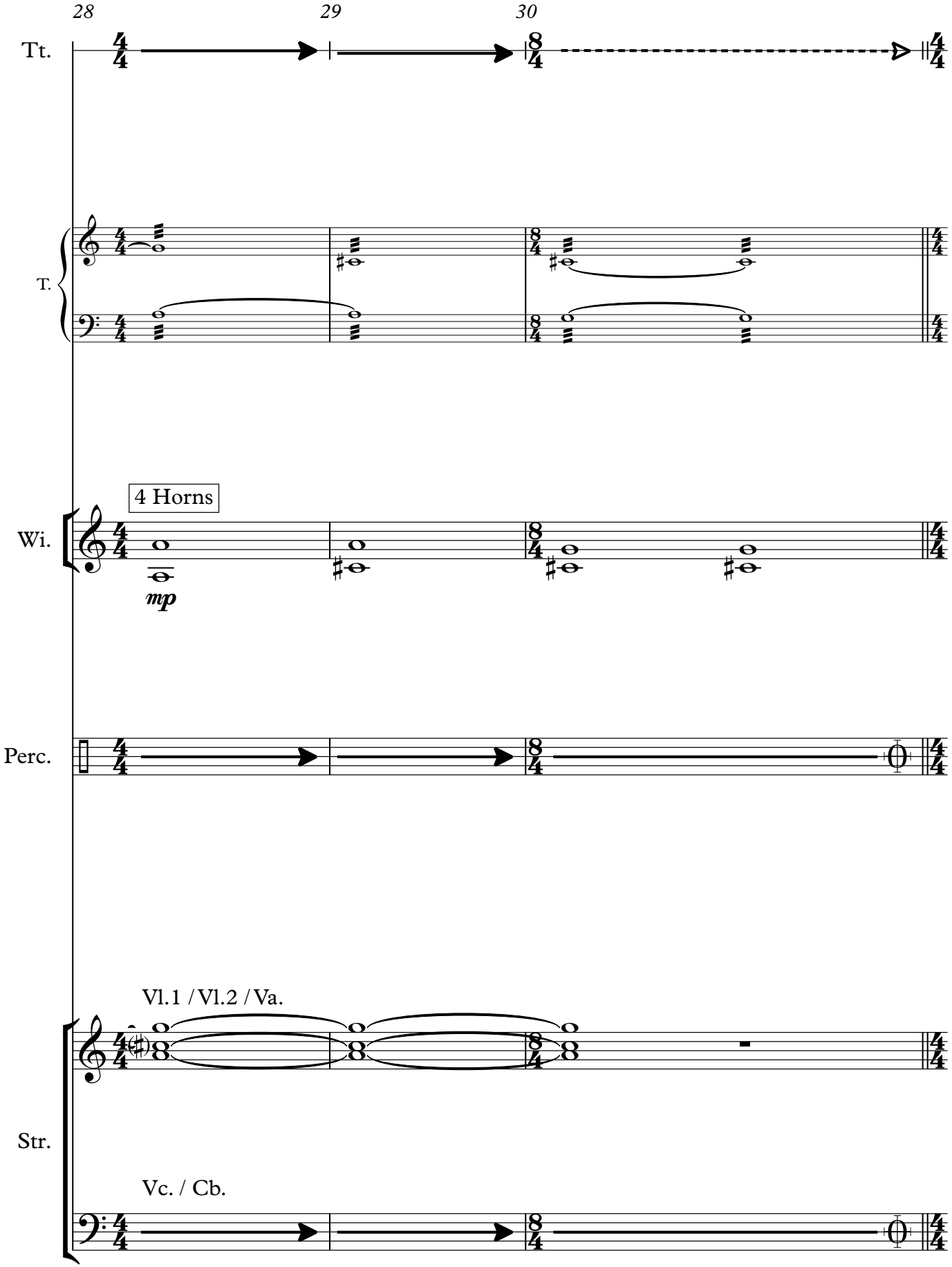

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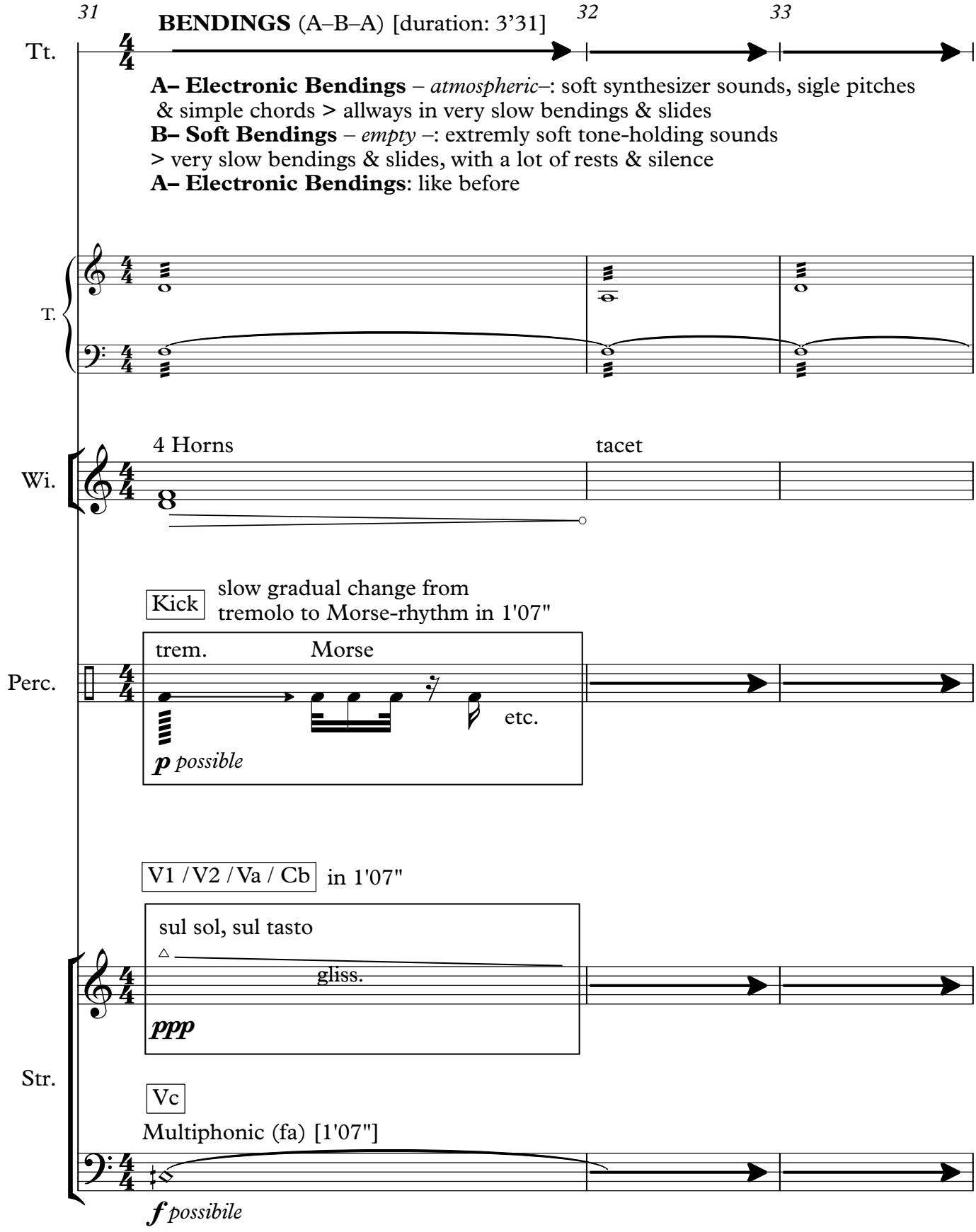
[→3'14"]

PART 2 — BENDINGS [3'31"]

2.1 — Drone 1 [1'07"]



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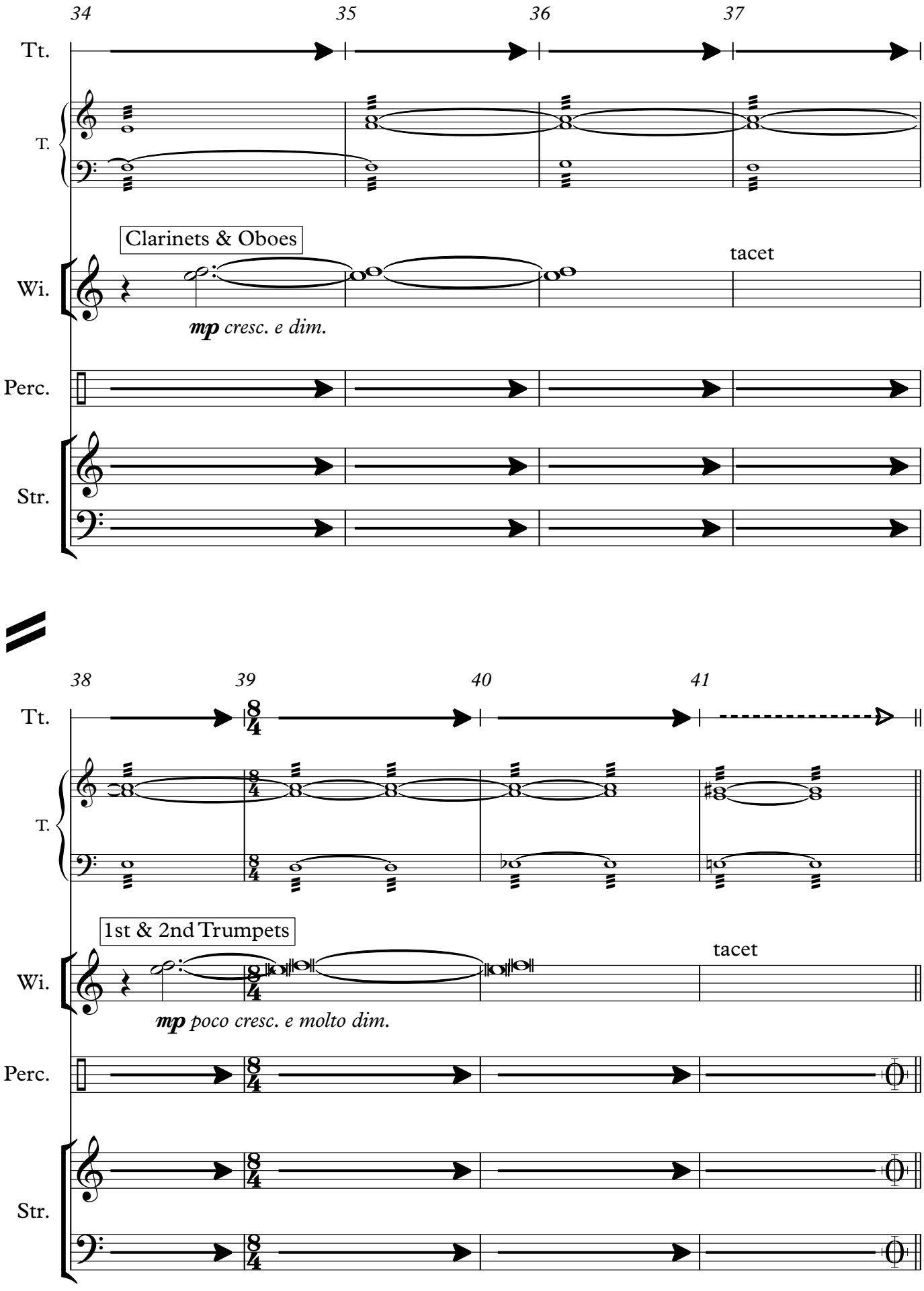

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2.2 — Emptiness 1 [29"]

42 43 44

Tt.

Soft Cue for:

B– Soft Bendings – *empty* –: extremly soft tone-holding sounds
> very slow bendings & slides, with a lot of rests & silence

T.

Wi.

Piccolo 1 Morse (staccato)

simile (free)

mf

Piccolo 2 Morse (staccato)

simile (free)

mf

Perc.

Hi-hat Morse (staccato)

simile (free)

Str.

Vl.1 / Vl.2 in 29"

sul mi flageolet gliss. lentissimo

ppp

Va. in 29"

sul la flageolet gliss. lentissimo

ppp

Vc / Cb

Tailpiece (with the bow) [29"]

soft & extremly low huming

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45 2.3 — Soft Distortion [38"] 46 47

Tt.

T.

Hi-hat and Ride

Perc.

Vl.1 / Vl.2 / Va. / Cb. in 38"

sul SOL flag. gliss. lentissimo

ppp

Str.

Vc. Multiphonic (sol) [38"]

f *possibile*

48 49 50 51

Tt.

T.

Perc.

Str.

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2.4 — Emptiness 2 [39"]

52 53 54 55

Soft Cue for:

Tt.

A– Electronic Bendings – *atmospheric*–: soft synthesizer sounds, sigle pitches & simple chords > allways in very slow bendings & slides

T.

Piccolo 1 & 2

Morse (stacc.) on:

free

2 Horns / 2 Bassoons

{Pass the sound: Horn→Bassoon→back→etc}

Wi.

ppp

Tuba

con sord.

pp

Hi-hat

Morse (staccato)

simile (free)

Perc.

V1 / V2 in 39"

sul mi flag. gliss. lentissimo

ppp

Str.

Vc / Cb

Tailpiece (with the bow) [39"]

soft & extremly low huming

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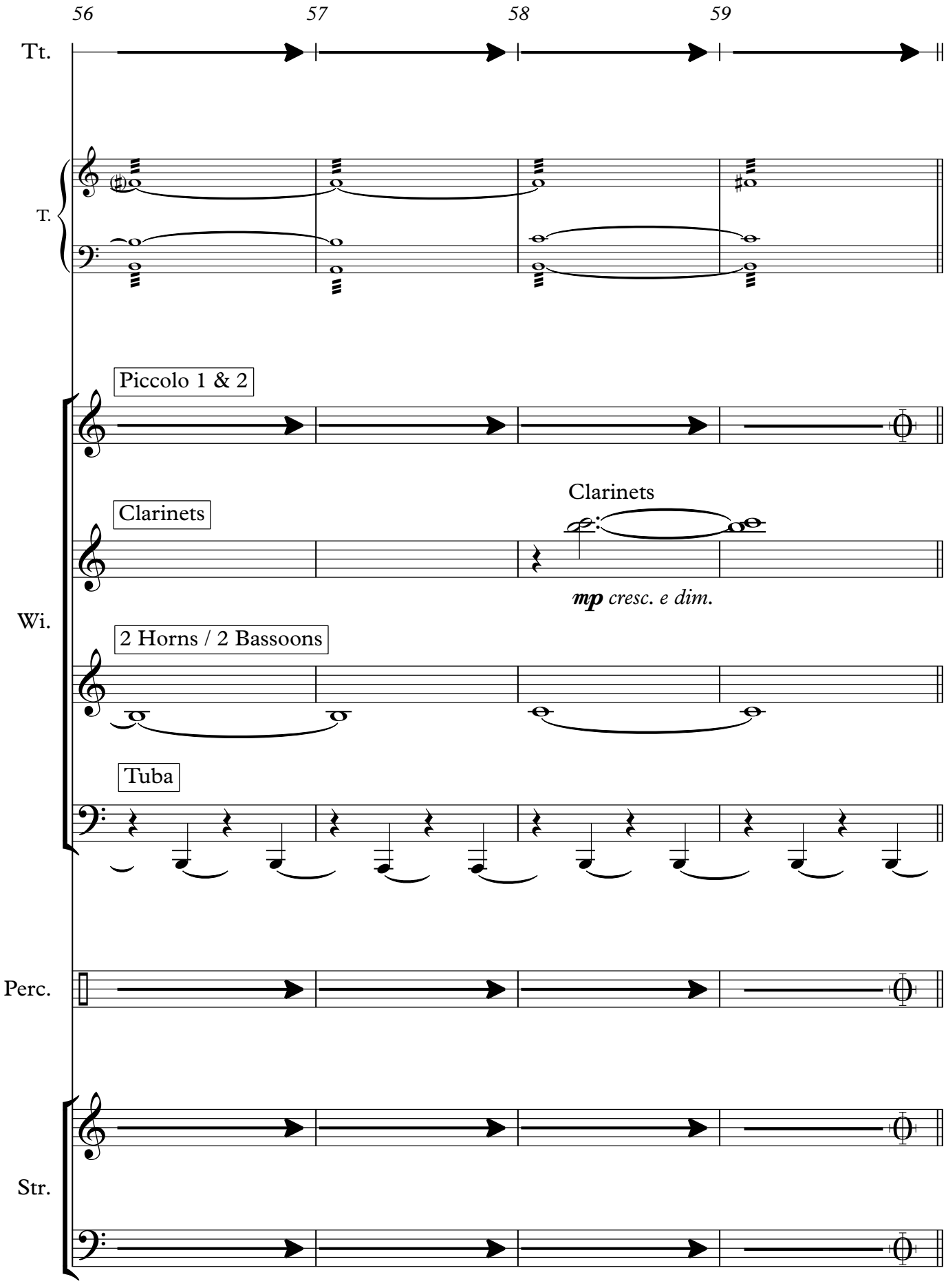

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2.5 — Drone 2 [38"]

60 61 62 63

Tt.

T.

2 Horns / 2 Bassoons

Wi.

Tuba

poco espressivo

Kick slow gradual change from tremolo to Morse-rhythm in 38"

Perc.

trem. Morse

etc.

p *possible*

Vl.1 / Vl.2 / Va. / Cb. in 38"

sul sol, sul tasto

gliss.

ppp

Str.

Vc Multiphonic (fa) [38"]

f *possibile*

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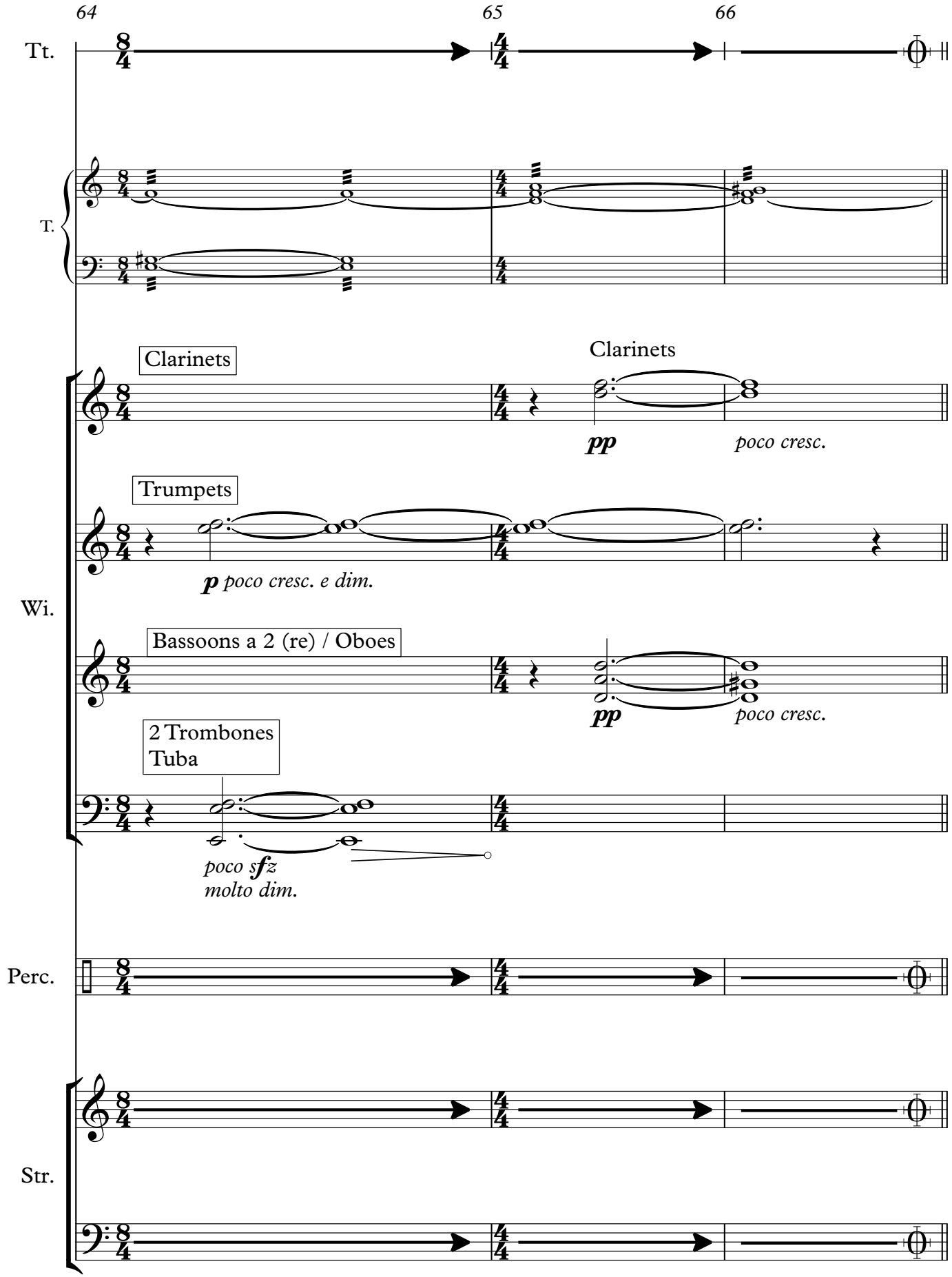

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[→6'45"]

PART 3 — GLITCHES [2'37"]

3.1 — Click 2 [32"]

67

GLITCHES (A–B–A) [duration: 2'34]

Tt.

A– Short Glitches – *spastic* –: extremly short drums or percussive electronic sounds > scratch, repeat, break, noisy jump with the needle, long rests in between
B– Noise Glitches – *noisy*–: soft noise (vinyl or needle on the label) > soft in & out, play with the EQ, slide
A– Short Glitches: like before (with the Drum'n'Bass)

T.

Oboes (a2) 3.
Clarinets 1.2
Trumpets 1.2.3

double trill

1. 2. 3. ***f*** *espressivo*

Wi.

Bassoons 1.2
Horns (a2) 1.2

double trill

1. 2. ***f*** *espressivo*

Trombones 1.2.3
Tuba 3.⋆

double trill

1. 2. 3. ***f*** *espressivo*

⋆) if poss. 1 octave lower

click-gliss-scann on al rims in time, non tremolo,
choice one rim, play the bendings & change slowly to a next one [32"]

Perc.

mf–f

Vl.1→Vl.2→Va.→Vc.→Cb. & back … {Pass the sound: left→right→back→etc} [32"]

Str.

① saltato ② sim.

⋆) *8vb* *15mb*

⋆)Vc & Cb sounding one & two octaves lower

f *preciso, like a clockwork*

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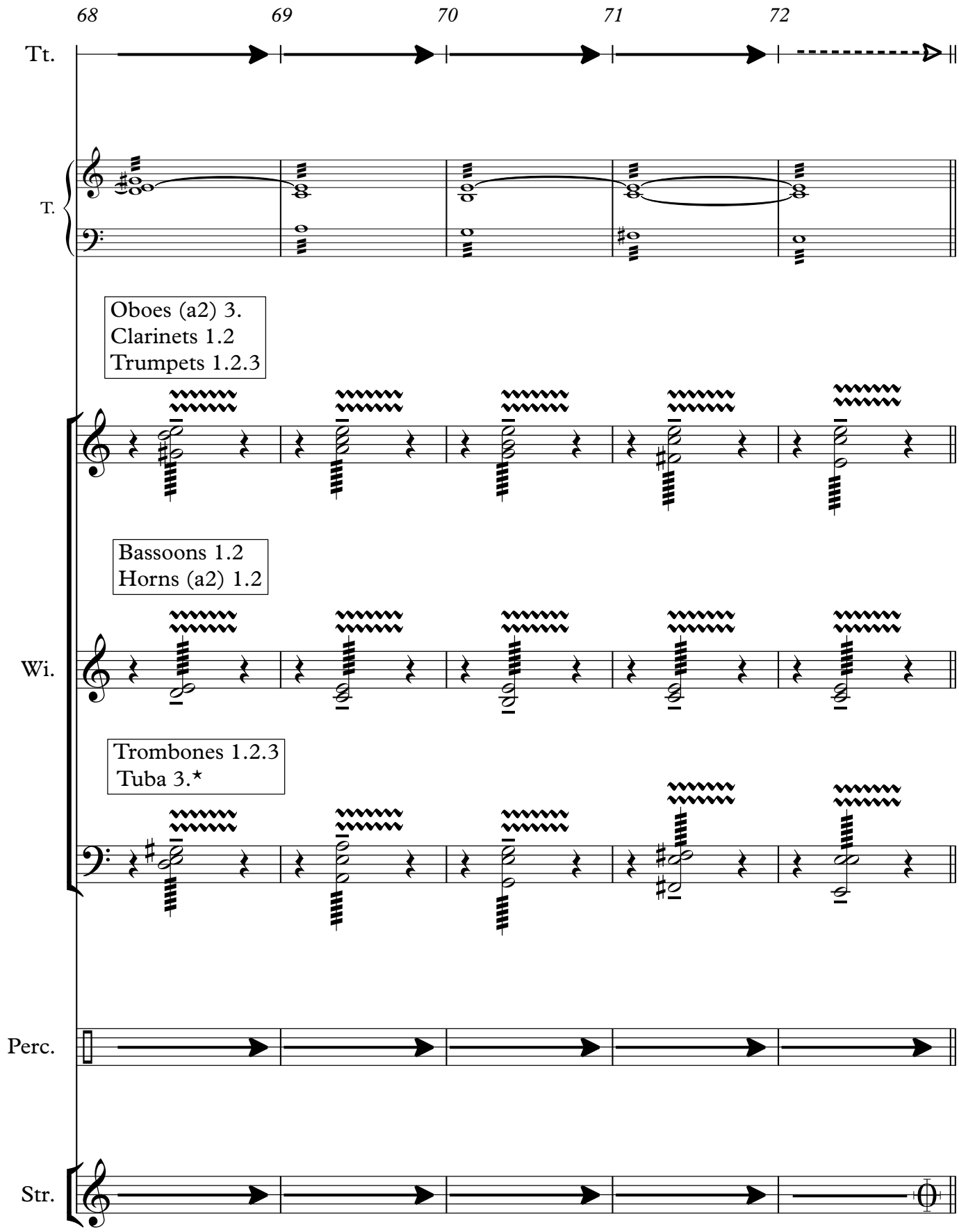

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3.2 — Noise [39"]

73 74 75 76

Tt.

Soft Cue for:

B– Noise Glitches – *noisy–*: soft noise (vinyl or needle on the label) > soft in & out, play with the EQ, slide

T.

Oboes (a2) 3.
Clarinets 1.2
Trumpets 1.2.3

go more and more
to air noise

Bassoons 1.2
Horns (a2) 1.2

a 2

go more and more
to air noise

Wi.

Trombones 1.2.3
Tuba 3.*

go more and more
to air noise

Perc. 1.& 4. also with Cymbals [39"]
Perc. 2. & 3. stay with Rim-Clicks [39"]

Perc.

tacet

Str.

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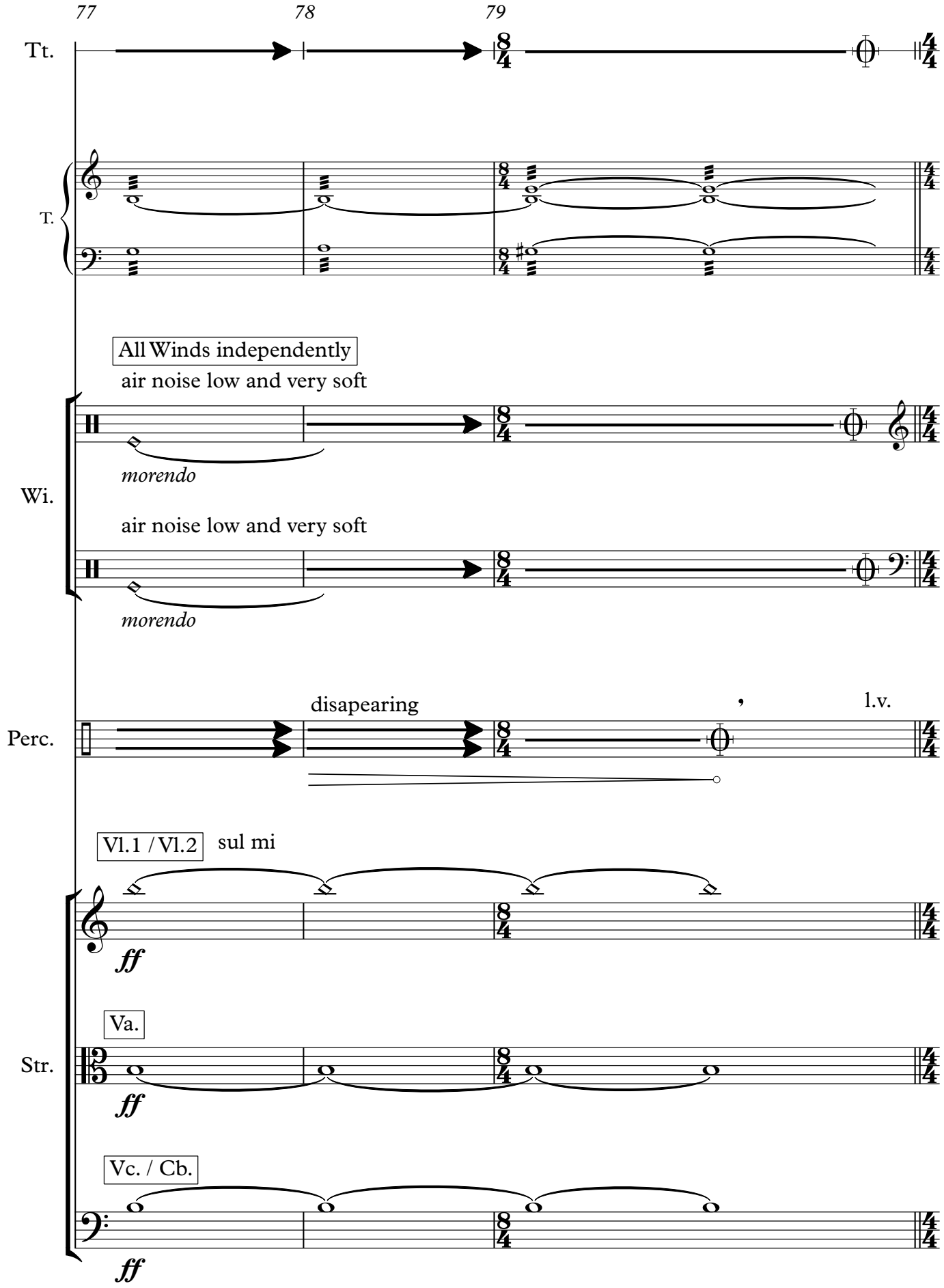

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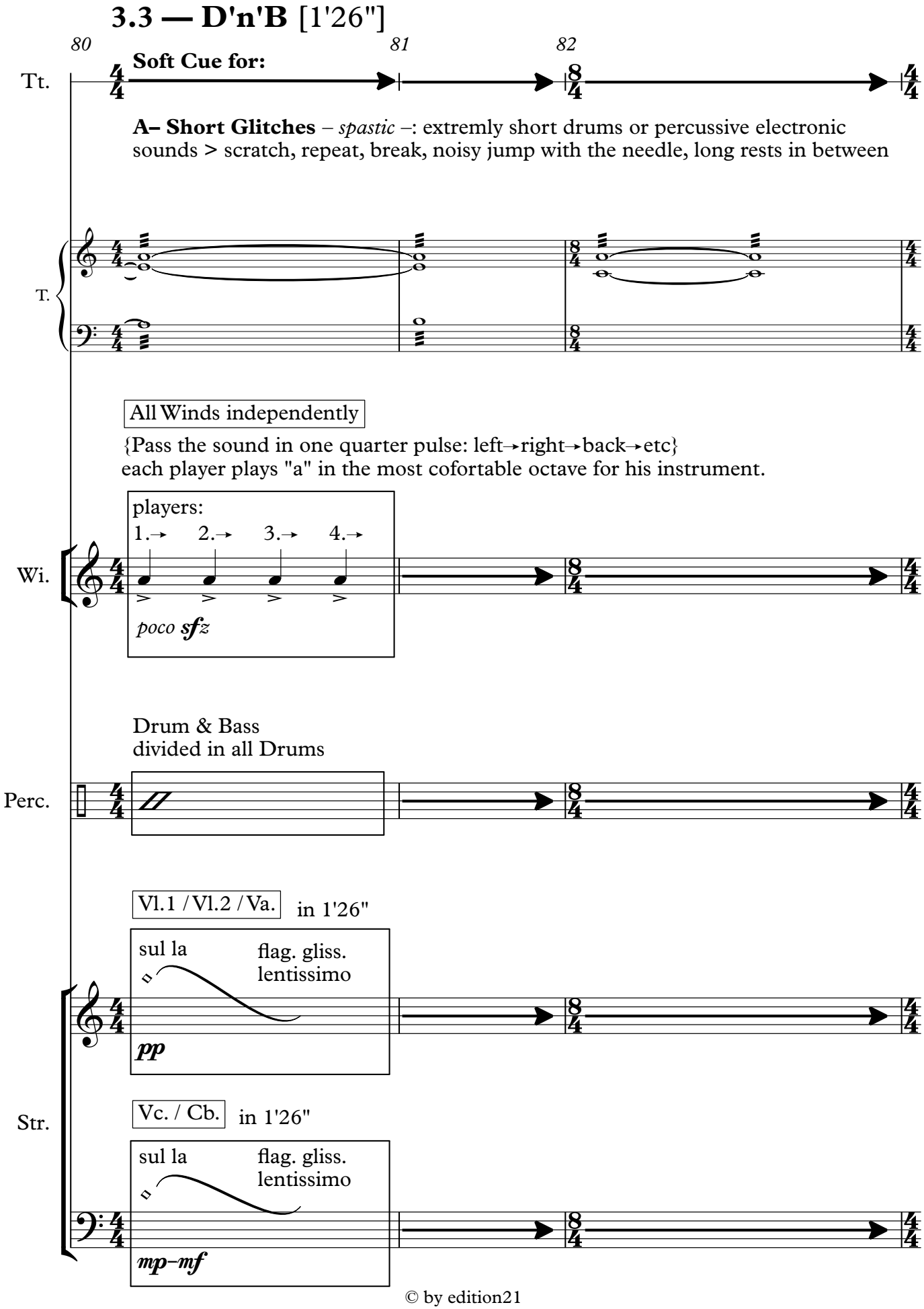

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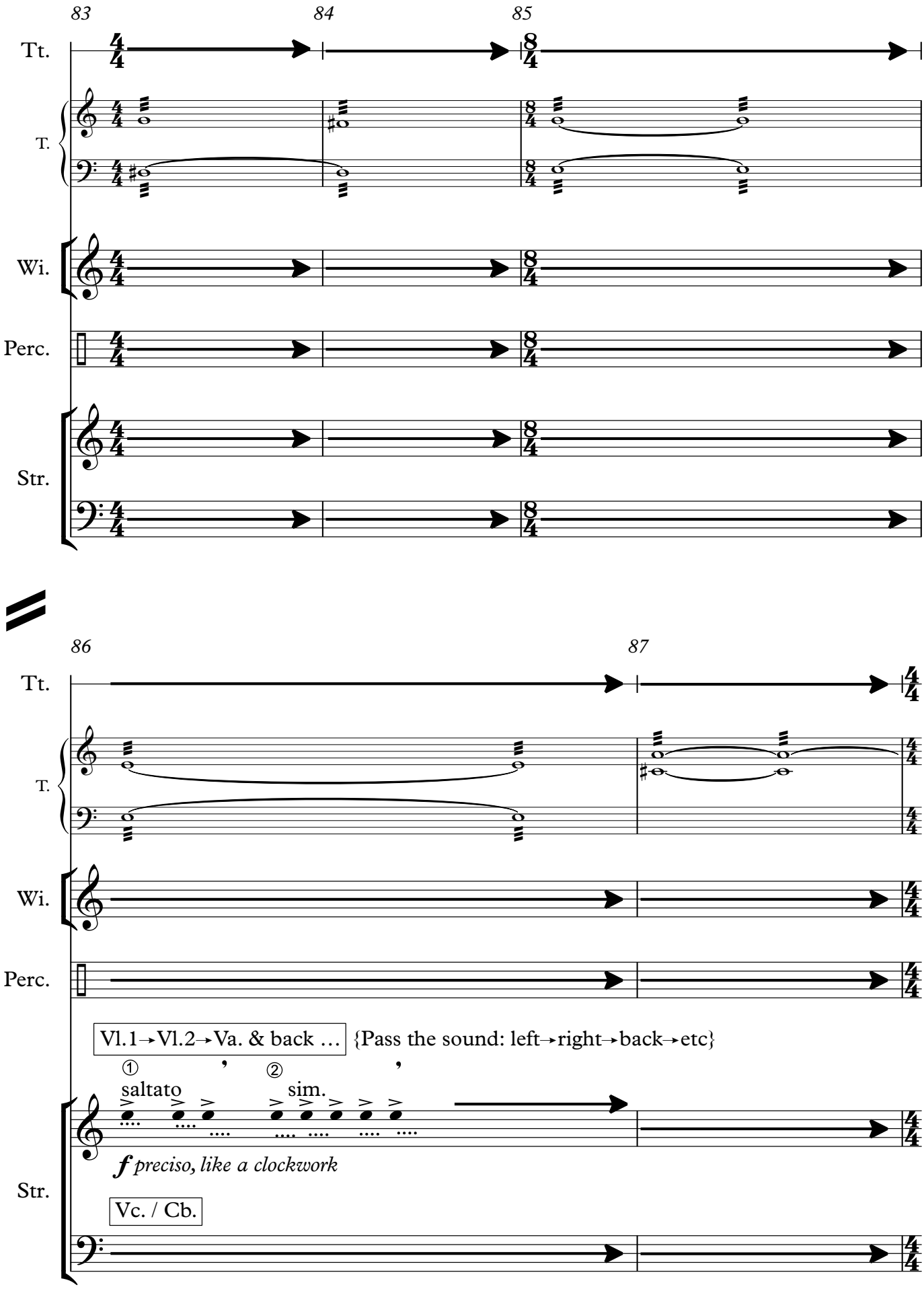

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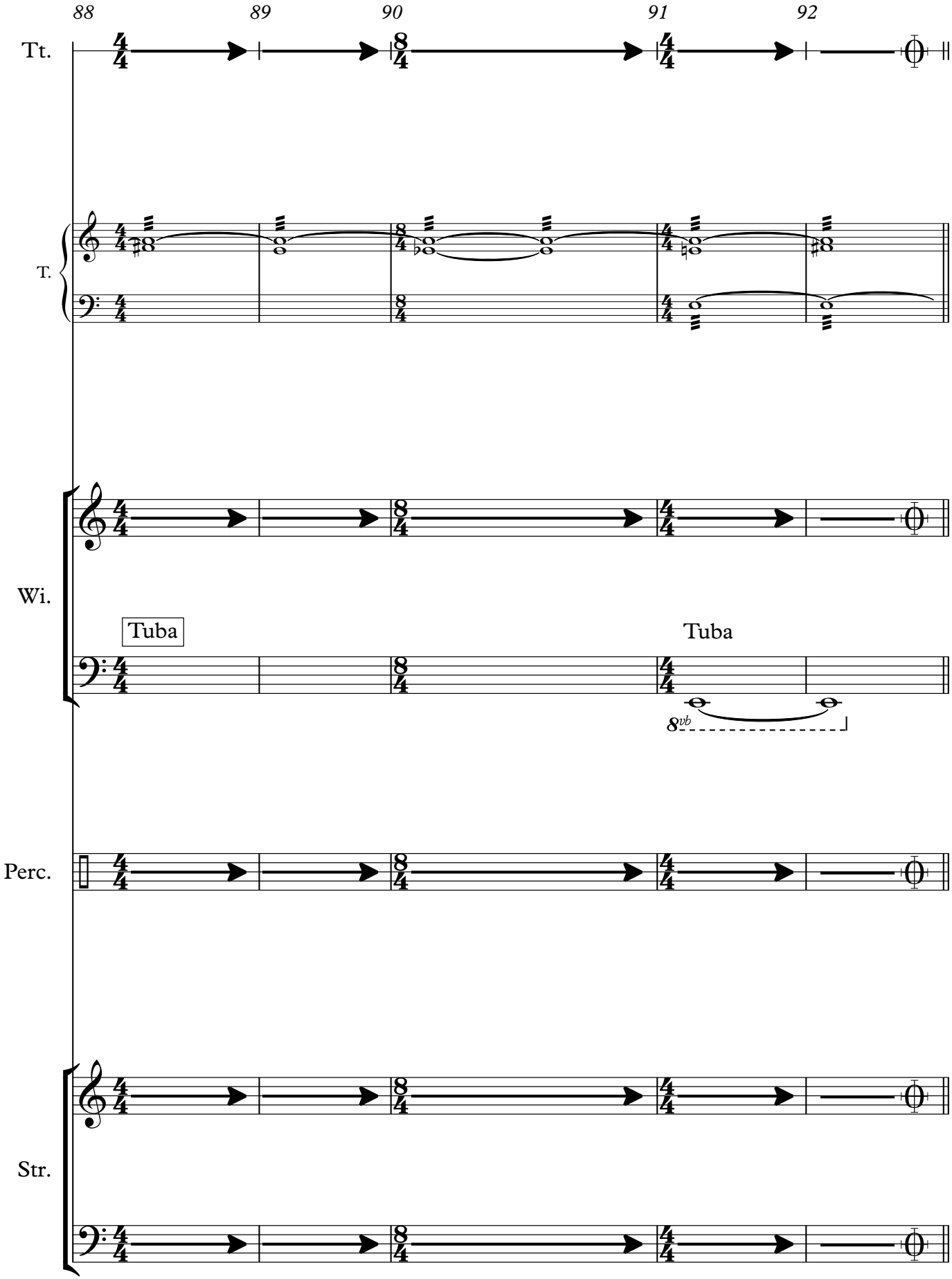

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[→9'19"]

PART 4 — END [1'07"]

93 94

END (1–2–3) [duration: 1'07]

Tt.

1– VOICES / 2– BENDINGS / 3– GLITCHES

T.

Woodwinds & Tuba

play this air sounds in random order,
allways with energy, fast, & aggresive for 1'07"

high , low , flutter tongue , repetitions ,

ff espressivo e marcato

Wi.

Horns, Trumpets & Trombones

{Pass the sound in one quarter pulse: left→right→back→etc} don't change the octave! All with sharp mutes & changing colours. 1'07

players:
1.→ 2.→ 3.→ 4.→

f sfz

Players 1.4: Cymbals // Player 2.3: Standtom

trem. soft [1'07]

Perc.

play with the dynamics

Vls /Vla

{Pass the sound: left→right→back→etc} [1'07]

① l.h. salt. batt. , ② l.h. salt. batt batt. salt. , ③

loop

fff

Str.

Vlc/ Cb

{Pass the sound: left→right→back→etc}

① l.h. salt. , ② l.h. salt. slap pizz. , ③

loop

fff

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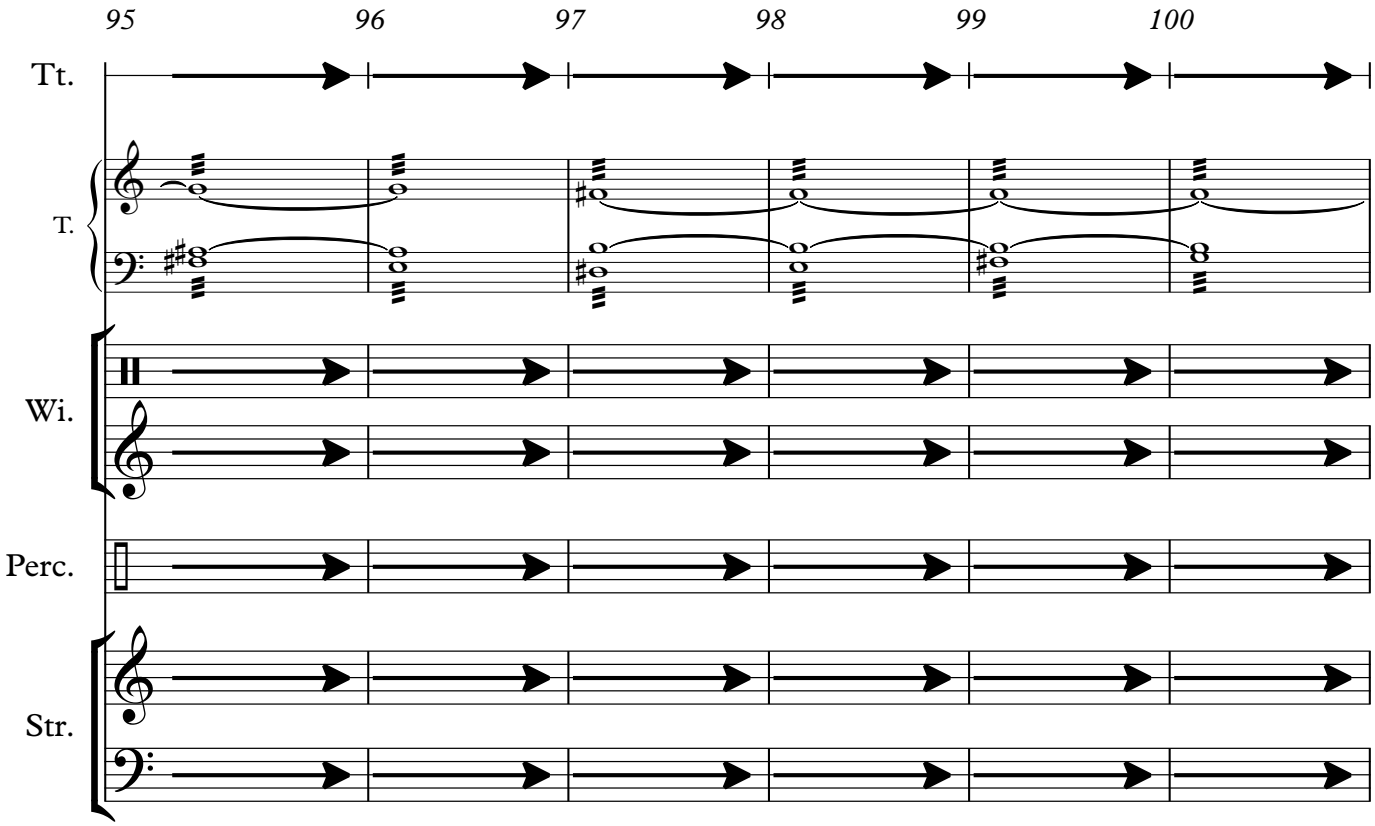

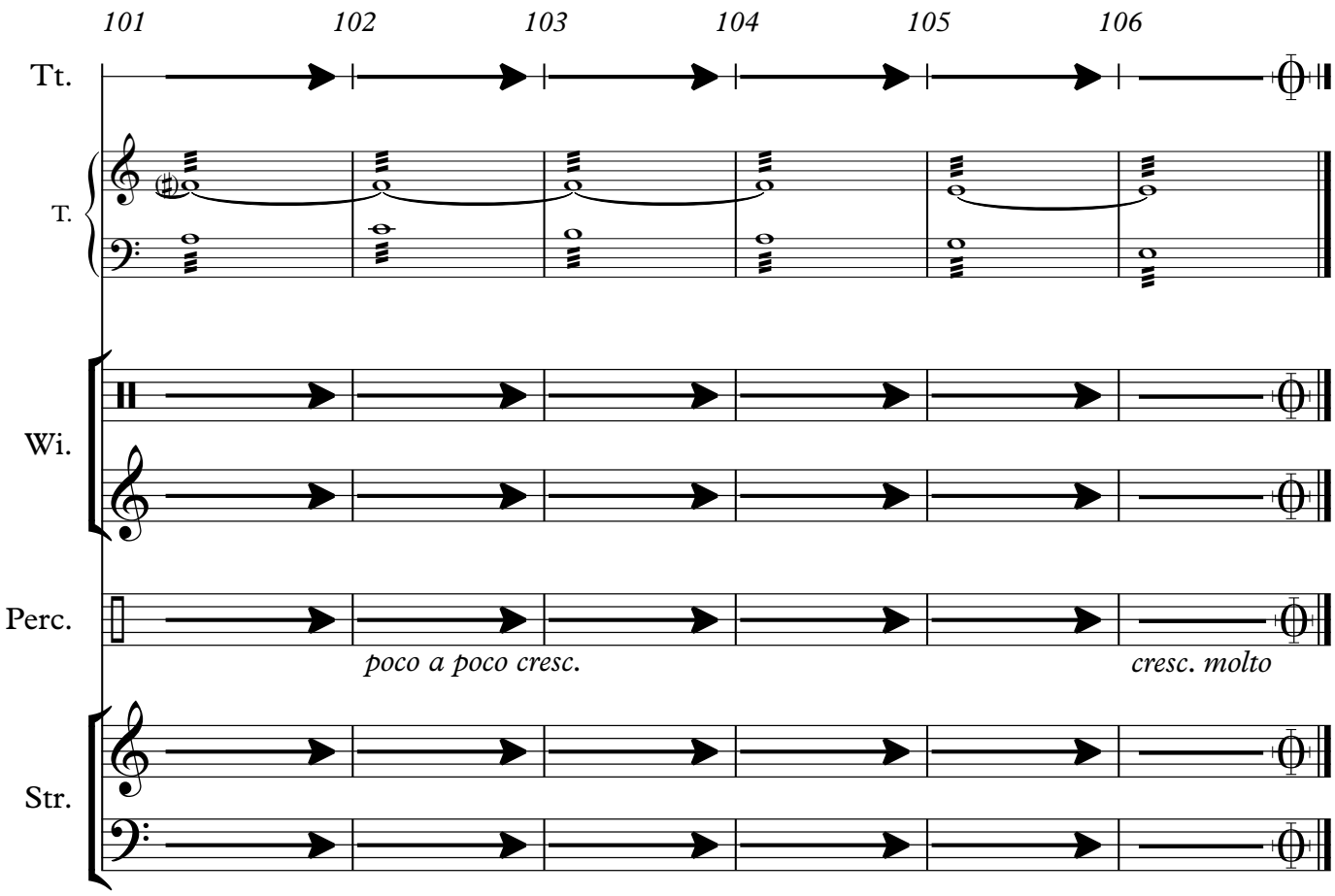

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